

# Human Spaceflight Futures: Four Options

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Pasadena



# What is human spaceflight?



# Perhaps on its way, someday, to this







# Every HSF idea arises from among four visions

**Explore** 



Experience

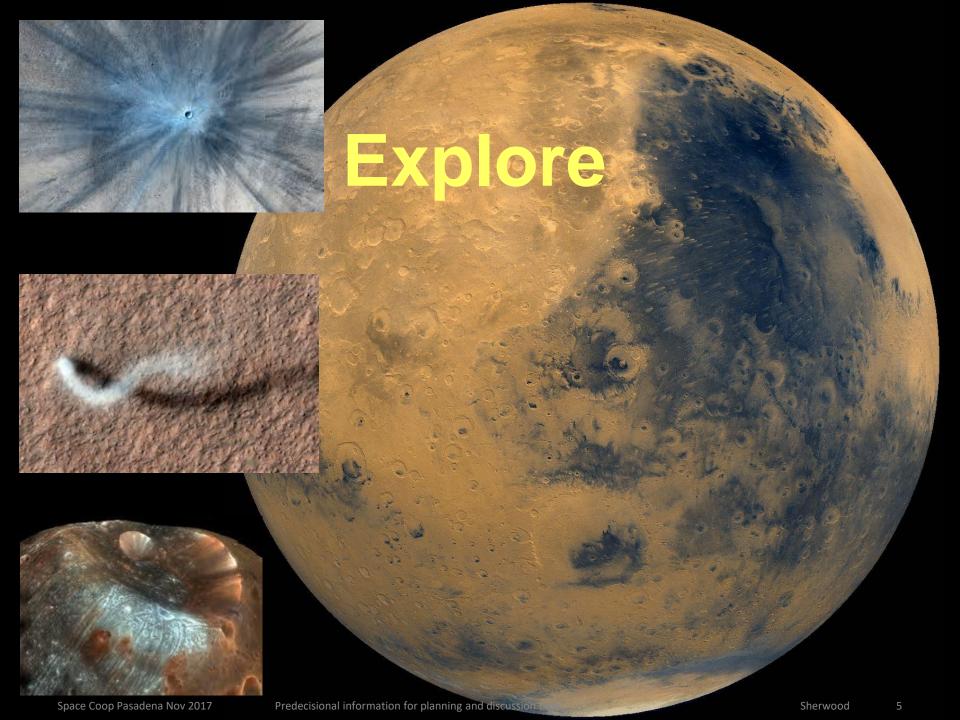


**Exploit** 



**Expand** 





# The *Explore* Vision

Extend human presence "where no one has gone before"

Cultural myth: The Hero

Template: Lewis and Clark

Very big deep-space propulsion

 Sustain human health and assembled systems for years, billions of km from home

- Land 25x bigger and heavier payloads on Mars
- Figure out how to use local resources
- Avoid contaminating the places where life might be

Humans on Mars, finally



# Experience

# The Experience Vision

Hundreds of thousands of people traveling in space every year

Cultural myth: Jet Set

Template: Richard Branson

\$1011

&

40 years



- "Five 9s" reliable, reusable flight vehicles for launch and entry
- Resort destinations: big volumes, big windows, kitchen science, leisure facilities, artificial gravity
- Commercial space workers

1-hr intercontinental travel. Commercial growth of new travel-related industries. Expansion of Overview Effect.



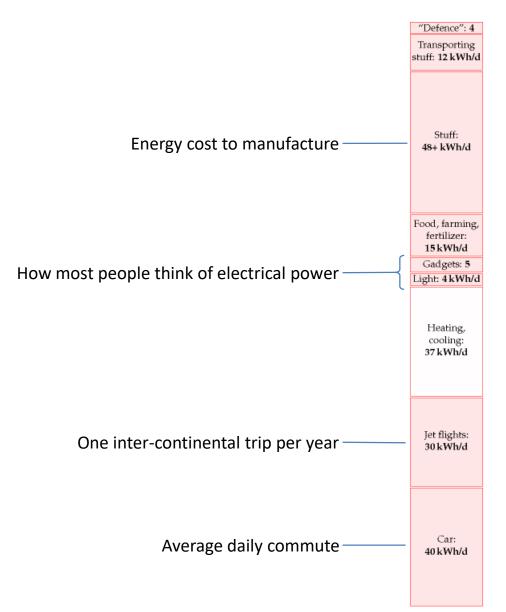
# A personalized unit of energy



One 40W bulb, burning all the time ≈ 1 kWh/d

[David MacKay, Sustainable Energy Without the Hot Air, https://www.withouthotair.com/]

# A U.S. life uses almost 200 units per day

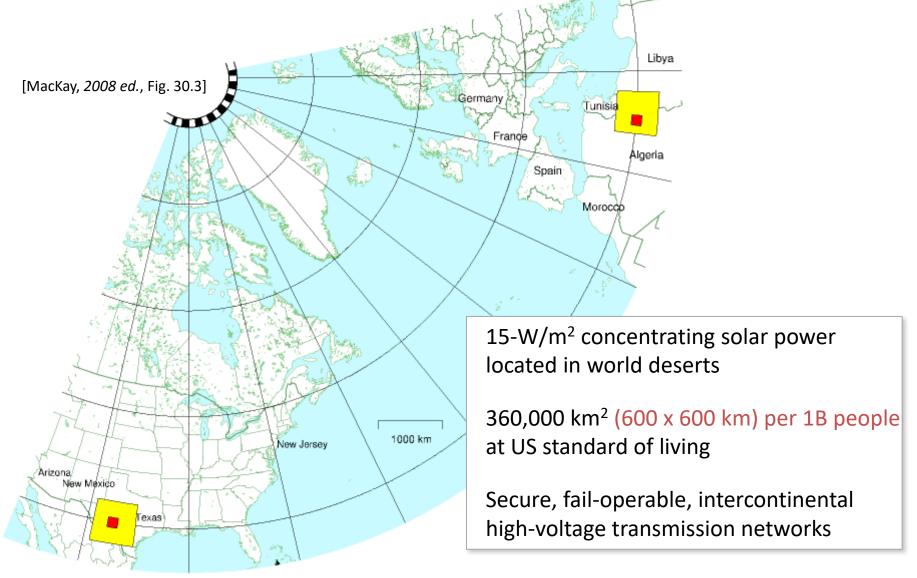




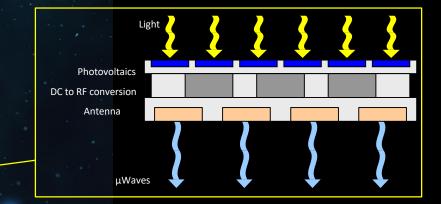
195 kWhr Each person, every day

[MacKay, 2008 ed., p. 103]

Shifting to non-nuclear, renewable sources would take macro-engineering at the scale of the planet



# Each SPS station in GEO woulda nuclear power plant on the ground



4-km gossamer reflector structure concentrates sunlight

1-km modular, solid-state PV / phasedarray assembly transmits microwaves to retro-directive pilot signal from Earth



10-km rectenna array over farmland feeds 1 GWe into terrestrial grid

### Image credits:

- Hyper-modular SPS concept, Artemis Innovation Management Solutions LLC
- Sandwich module. Paul Jaffe
- · Rectenna image, University of Maryland

# The *Exploit* Vision

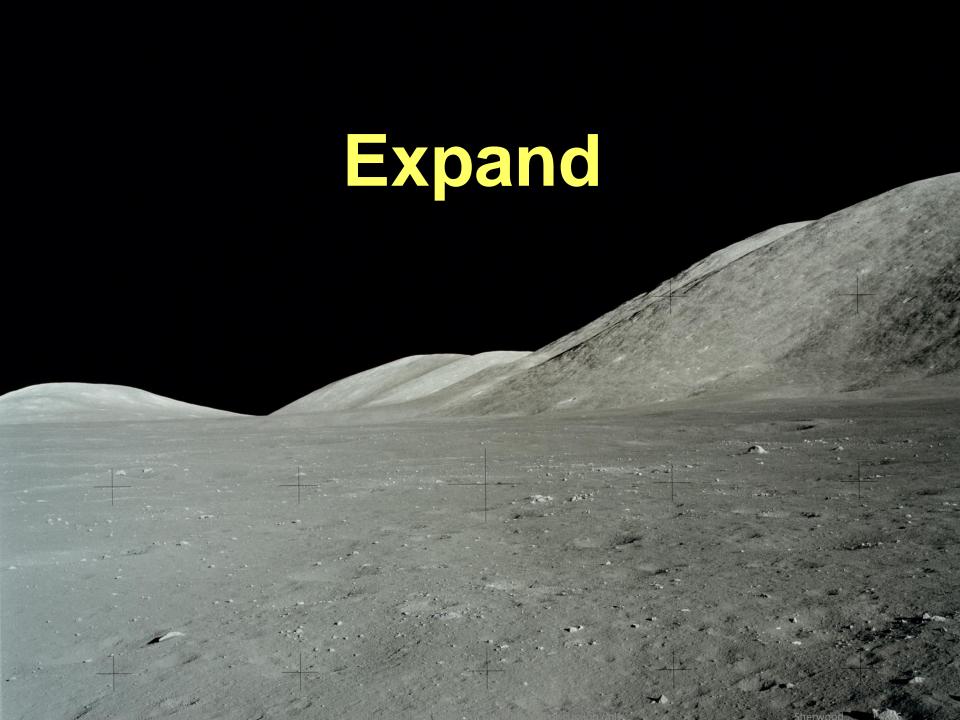
Enable non-disruptive transition to post-petroleum civilization by opening unlimited energy resources for use by Earth

Cultural myth: Green (in both senses)

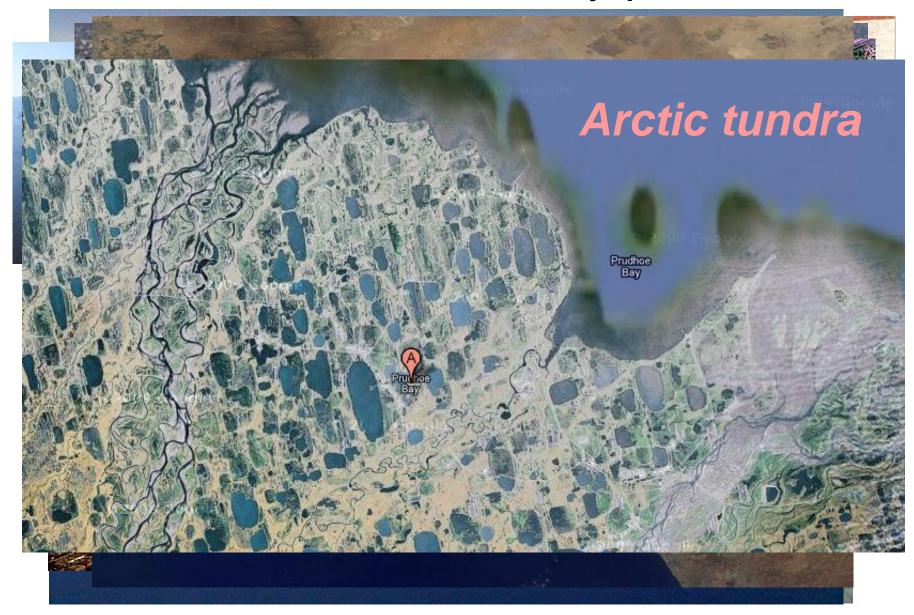
\$10<sup>11</sup> & 40 years

- High-power atmospheric beaming protocols
- High-capacity, economical, green, heavy-lift launch
- Gossamer, hyper-modular space systems
- Very large-scale implementation of space robotics

Limits to growth removed.



# Cities arise in unlikely places



# The *Expand* Vision

Settle offworld; establish Earth life and human civilization in space, independently of our homeworld

Cultural myth: Pioneer

Template: Heinlein novels

- Routine heavy traffic from and to Earth
- Space civil engineering, with community-scale life support and food production
- Broadest spectrum of quotidian skills and products
- "Live off the land" and extract resources for export

Hundreds of people raising families in space, learning how humanity can live there forever

# A Moon Village would be feasible, but more complex than ISS



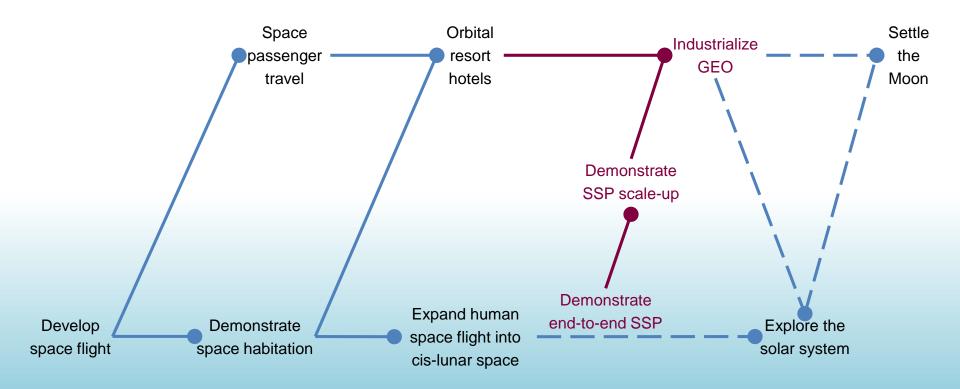


- Power
- Laboratories
- Habitats
- ETO-RTE "shuttle"

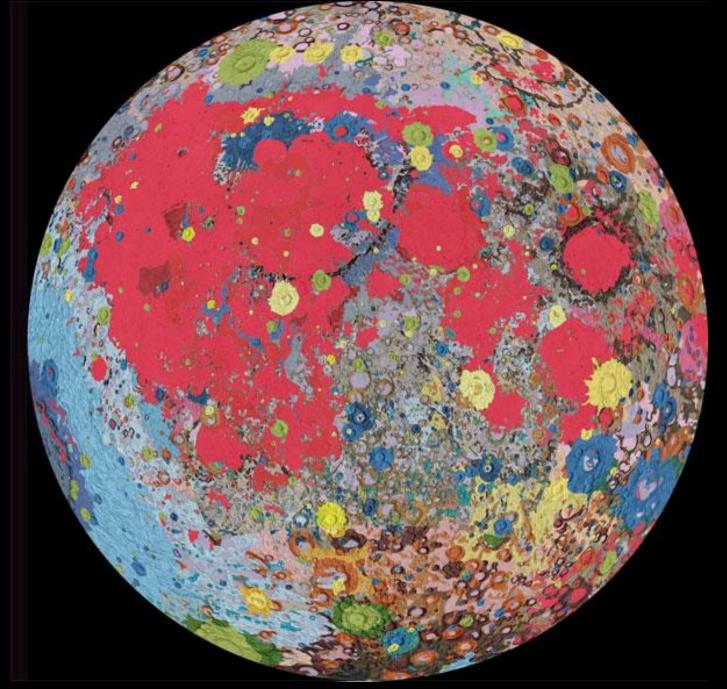
- Power
- Laboratories
- Habitats
- ETO-RTE "shuttle"
- Trans-orbital "shuttle"
- Lander-Ascent "shuttle"
- Surface mobility & construction
- Resource utilization

# "When you come to a fork in the road..."

### Commercial Investment



**Government Investment** 



# Urban Geography from GEO

